

FILM

Note Title

9/18/2009

a film is

meditation on a subject

Art and.

Simulacrum - like Baudrillard

imitation to production

costume + appendage

a film that is self-damaging.

a simulation of atrophy.

Simply: it breaks down after multiple viewings. This is very much an analogue concept to oppose a medium's

performance capabilities seems like it could be out dated.

Why go to an out dated technology? why revert to the past? do we no longer have anything to offer?

is what I have to offer
merely a simulation of
learned gestures? Does one
need to know of previous experience
on my part to understand the
entirety of my creation?

Or is it even possible for me
to envision the matrix of content
links that one would perceive?

It seems brash to ignore a viewer's
perception but inundating my time w/
a multiplicity of outcomes would
short-circuit my creative output.

why is everything middle of the
road?

Use this tablet for pen
autoscrooping in After Effects.

Continue idea of the "anti-pen"